SERGIO WEHBE

Software Developer

CONTACT

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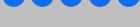- in Sergio Wehbe
- ⌨ @SergioWehbe

SKILLS

Programming

Swift
SwiftUI
Python
JavaScript/HTML/CSS
C++
C#
Java
Bash
TypeScript

Operating Systems

MacOS
Linux
Windows

Libraries & Tools

iOS Frameworks
(ARKit, SceneKit, AVFoundation...)
IDE
(XCode, Vim, Visual Studio, JetBrains-IDEs...)
Web Frameworks
(NodeJS, VueJS, Laravel...)
Web Services
(Firebase, Heroku, PlayFab, Plaid, Sila...)
Machine Learning
(OpenCV, scikit-learn...)

Languages

English
French
Arabic
German
Spanish

Hobbies

Language Learning, Football, Jogging, Music

◎ OBJECTIVE

Looking for a job in Mobile App development, either frontend, backend or both.

⚙ EXPERIENCE

📅 Jul 2021 – Dec 2021
📍 GameFi - USA — iOS and Node.js Developer
Further developed a FinTech iOS app in Swift and SwiftUI along with its Node.js financial backend, including: REST APIs, financial API services like Plaid and Sila, game API services like PlayFab and Google Firestore as Database while deploying on Heroku servers. See GameFi.com

📅 Jul 2020 – Present
📍 Freelance, self-employed — iOS Developer
Developed Augmented Reality photography app for Christmas using Swift, SwiftUI and native iOS API in collaboration with the app's developer. See TwinklyApp.com

📅 Jun 2019 – Aug 2019
📍 ITG - Lebanon — Internship
Developed a Campaign Manager software capable of sending emails to a specific audience with tracking ability.

🎓 EDUCATION

📅 Sep 2017 - Jun 2022
📍 Université Antonine - Lebanon — Bachelor of Engineering
Computer Software Engineering

✹ CERTIFICATES

IEEE Arduino Workshop - Intermediate Level
Maharat min Google Fundamentals of Digital Marketing
Cisco Certified Network Associate Routing and Switching (CCNA)

✔ GENERAL SKILLS

Organization | Planning | Problem Analysis | Debugging

🚲 WORK DAY